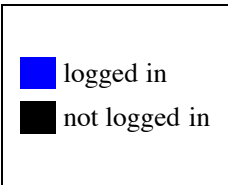


TEXT CHAT LOG

ATHEMOO and NetSeduction: Censorship and The Art of Sexting Before Cell Phones

Stephen A. Schrum

CyPosium, 12/10/2012 (dd/mm/yyyy) 7pm UK time (observing DST)



-yann: i'm in

exitstagewest: hello enthusaistic audience! this block starts in half an hour :)

exitstagewest: there is information about the presenters and their papers on the presenter pages at
exitstagewest: www.cyposium.net

-yann: ok,thanks :)

exitstagewest: Stephen Schrum, Joseph DeLappe and Adriene Jenik are up next

-Hi: Hi

-robmyers: test

NathalieFougeras: HI

NathalieFougeras: welcome

NathalieFougeras: it will begin in 28 mn

NathalieFougeras: here

-robmyers: Aha

-yann: Hi Nathalie

NathalieFougeras: hi yann

NathalieFougeras: i know several yann

NathalieFougeras: wich yann?

NathalieFougeras: :)

-yann: :)

-yann: the one who just sent an invite on FB ;-)

NathalieFougeras: yes but we were already friend in fb? :)

-yann: yes, i don't know what happend...

NathalieFougeras: you opened an new and other fb account or?

-yann: no, but i mess around sometimes with social accounts...

NathalieFougeras: ok

NathalieFougeras: i will check after

NathalieFougeras: i m moderator here for this block so need to stay here now around :)

bonemap: i am looking at a projection on a wall - it is a very small room - it is close to 4am

NathalieFougeras: i dont read alot fb invitation.. receive too much

-yann: that' ok, great event this cyposium,congrats!

NathalieFougeras: a decent human being cant read all that?? ;)

-yann: you're right

NathalieFougeras: ys very intense

NathalieFougeras: i think some good point arrive in the discussion also with audience..

NathalieFougeras: here

bonemap: the projection resolution is not very good and the chat text is hard to read - but with extra effort

suzon: bonemap: what do you mean the projectin resolution?

NathalieFougeras: yes low def text a kind of old fashion type machine, but strangelly feel me more present
here than in fb

bonemap: I am dyslexic so it is hard to know if I have typed well the sequence of letters

suzon: maybe you need glasses??? or new ones? :-)

NathalieFougeras: font?

NathalieFougeras: i understand

bonemap: the pixel size of the projection disrupts the formation of the letters

NathalieFougeras: ah!

NathalieFougeras: or here

NathalieFougeras: :)

bonemap: so the letter i or t will not display very well

-yann: you are in a public space with local audience and projection bonemap ?

suzon: ah ok!, bonemap! thanks to let me know...so you are projecting

NathalieFougeras: suzon take care some tech pb

NathalieFougeras: dont hesitate to ask her..

bonemap: if I use a smaller resolution say 800 x 600 then the tap does not display properly as it must have been designed for a 1200 x768 or so?

bonemap: well it is an old projector at least 5 - 6 years

bonemap: I am in a very small room rebecca is asleep on the floor it is close to 4am

bonemap: the world outside the window is still and the aeroplanes are still in curfew

NathalieFougeras: We begin in 15mn around..

suzon: aoa

suzon: wow

suzon: bonemap, you are very committed

-yann: 4am ... australia?

xoxoxcom: bonemap is a model for us all

bonemap: I am close to the coast of the great barrier reef

NathalieFougeras: what time for you bonemap?

NathalieFougeras: here in sweden 19:50

bonemap: 3:50am

NathalieFougeras: k

NathalieFougeras: late

-yann: great

bonemap: the local people are complaining of rouge crocodiles - as it has been illegal to shoot or kill them for 15 years

xoxoxcom: fyi it's 10:50 on mars right now

NathalieFougeras: inspire audience:)

NathalieFougeras: green mars time

xoxoxcom: lol yes ;)))

xoxoxcom: standard linden martian time

NathalieFougeras: i see

-yann: relad

NathalieFougeras: reload

NathalieFougeras: 2mn

-annia: let's go

-alberto: Hi (hola) friends,ready for this wonderful experience,time to stay home every day

-annia: for another exciting moment

-christina: live

xoxoxcom: instaparty

-annia: you are on

-alberto: hola Vicki,nice to mmet you

NathalieFougeras: HI

NathalieFougeras: Welcome in block2

-helen: hi :)

asondheim: Hi everyone!

-helen: hi alan :)

asondheim: Hi Helen - do you know how many are on?

-helen: 3 presentations

-yann: Hi Alan

xoxoxcom: adriene is the human version of C

-helen: we don't see adriene?

asondheim: meant audience, thanks

-helen: ah :)

xoxoxcom: adriene is the human version of Cage's 4:33
-annica: Hi Yann
xoxoxcom: or was :P
-yann: Hi Annie
[NathalieFougeras: Discussion at the end of the presentation](#)
-Hi: hi
[NathalieFougeras: Hi](#)
xoxoxcom: hi hi
bonemap: presence in the virtual world is a ghost in the machine
xoxoxcom: any relation to hello?
asondheim: there was also ytalk, I used ytalk or ntalk or talk or talkers a lot at that point
-hi: jeff
-hi2: hi :)
-marischka: hi
-helen: hi marischka!
-marischka: lurk lurk
-helen: ::)
-lucillecalmel: hi)
-Lurk: Yes?
[suzon: hi](#)
-annica: hi Lucille
[NathalieFougeras: Hi Lucille](#)
-marischka: lol
[suzon: hi all, lurkers](#)
[suzon: ?](#)
-Lurk: Hello!
cleolapa: hi everyone :)
[KataRina: hi :\)](#)
[NathalieFougeras: hi](#)
-robmyers: WEB GONE WILD WOOOO! Err I mean...
-lucillecalmel: the 'when gone wild'
bonemap: theres that'wild' word again
xoxoxcom: when gone wild = HOW
cleolapa: very interesting seminar topics and speakers congratulations
-yann: world wild web ?
[NathalieFougeras: :\)](#)
-test: Hello
cleolapa: :)
-marischka: lol
xoxoxcom: by wild we mean "why" with an "old"
asondheim: absolutely not if you've seen an SL penis!
-robmyers: I like the literary quality of moos
asondheim: me too re moos -
-robmyers: Penis rain would be harder in a moo...
asondheim: Hi - some comments
[suzon: sexted](#)
xoxoxcom: my response is that the images are types of symbols just like text
[suzon: a minute to disbelieve](#)
[stephenschrum: 1\) Which has primacy: the brain and imagination, and willing suspension of disbelief? Or a parade of blatant images? 1\) Which has primacy: the brain and imagination, and willing suspension of disbelief? Or a parade of blatant images?](#)
[stephenschrum: 2\) Is text more powerful? Can we say: "The Penis mightier than the sword"?](#)
-helen: can you write up stephen's questions?
asondheim: first I've done a lot of ytalk and text seems much more complex and motivating than visuals
-alberto: very good reflections, congratulations
[stephenschrum: 3\) Or are visual representations and animations of everything more effective?](#)

-helen: ah thanks
xoxocom: they only differ in whatever type of conventional semantics you may or may not get out of them
asondheim: I wrote a lot about this - the psychoanalytics of net sex -
-robmyers: Oh the brain. And images get in the way. Text can be more intense...
asondheim: but it's a complex collocation of drives that are hard frankly to type in at the moment
asondheim: there's also the representations of the body in net.sex - in ytalk
asondheim: one space is open for the body of the other, the other space open for the self - and you can write and erase simultaneously
-helen: i agree - theatre happens even without being in same space
-alberto: as psyquiatrist,too,virtual life is a reality,for many peoples,can do phnatasy anonymous
asondheim: so that language becomes motion and statement is always already under erasure
-yann: depends on gognitive capacity of the subject, maybe
-lucillecarmel: well, once i experienced a king of visual striptease (body exposed fragment by fragment, without seeing the face) and it really dense
suzon: [i remembered theatre piece in 70ies already where audience where not int he same space](#)
asondheim: the images are far too cartoon-like -
-helen: i think the imagination has primacy
suzon: [theatre du soleil, ariane mnouchkine](#)
-lucillecarmel: (even if i largely prefer words, well manipulated words,, visual words)
asondheim: I'll bow out now for a while -
-helen: when we see the images, our imagination responds
xoxocom: who's to say you don't get the same semantic "richness" out of "images" vs "text" - or more
-robmyers: :-)
suzon: [no, people where in next room](#)
suzon: [hearing](#)
NathalieFougeras: [They are answering here](#)
suzon: [lucillecarmel: \(even if i largely prefer words, well manipulated words,, visual words\)](#)
-lucillecarmel: dealing with both is quite common though
-helen: cyberformance has always fallen between these 2 worlds - of theatre & of tech
-annia: What do you think Stephen is most acurate, effective?
delappe: [I think the answer to your question may be in the fact of how people became so absorbed in MUDs and such prior to visual interfaces.](#)
-helen: text enables the imagination, & then we have an even richer image
-lucillecarmel: it is also saif it depends your genre brain
-annia: I personnaly prefer words, words make me feel more free
-lucillecarmel: (said)
-lucillecarmel: i read a lot= men prefer pictures & women words
-helen: do you think that MUDS & MOOS are realy like collaboratively authored novels?
-mem: the most important has to be what words/images want
delappe: [Sherry Turkles research in "Life on the SScreen" bears this out as well.](#)
-robmyers: I'm on LambdaMOO atm. I think that like IRC it's a technology that isn't replaced by web 2.0 (or 3D VR), although I'm curious why MOOs have fallen away where irc hasn't...
-annia: stop typing please
asondheim: the early visual worlds were much more powerful, CuSeeMe for example - I knew about the sex channels there -
-Clara: The brain has a genre???
xoxocom: but it seems to me people get similarly absorbed in virtual spaces like say World of Warcraft or Second Life... but you're saying there's maybe something more accessible or immediate about the "simpler" text world?
-alberto: could be,but you can imagine and feel,with real world
-Greg: Regarding authenticity 'relatively high-integrity identity can be constructed by accumulating a collection of low integrity evidence.' (Jewkes, 2003:97). Jewkes, Y., (2003), Dot.cons, Cullompton, Wilan Publishing
-yann: text has something to do with language ... and i don't understand well english language... so , image are often more effective...

asondheim: what kind of graphics, there are photographs and there are artificial textures and they make all the diff in the world

-helen: sometimes i hate to see a film of a book i love, because it disrupts my own visual imagination of the story

-marischka: well for what it's worth, I've never seen anything in secondlife that equals my imagination when reading.

-helen: text environments

-helen: MUDs & MOOs

-helen: text based

-lucillecarmel: asking herself if she already have rewind some texts to get an orgasm

-helen: a shared consensual hallucination ... :)

-Clara: the new generations prefer the visual to the text

asondheim: that's not true either, Second Front works with virtual theater in SL as did Chaplin's Modern Times

-robmyers: Is it the difference between reading a script and watching a play?

asondheim: I'm going out, being ignored -

-alberto: no doubt, words are exciting, and produce imagination stimulus

-yann: does something that you absolutely don't understand stimulate imagination ?

[suzon: lucillecarmel: asking herself if she already have rewind some texts to get an orgasm](#)

-Clara: it was a question to someone else...

-helen: alan - it's very difficult to keep up with it all

bonemap: does the brain have a gender?

-helen: don't take it personally!

xoxoxcom: what does it mean if your brain is a space opera? good/bad?

-mem: hah, those people from "traditional" theatre practise rarely can bear the fact that they don't own it anymore

-robmyers: The difference between text vr and 3d vr...

-helen: it's the same as diff between reading a novel or seeing the movie

-robmyers: Ooh

-alberto: good reflection

-helen: one you have to use your imagination, the other it's a bit more spoon-feeding

JamesBomd: genres of being: brain, body, penis etc..

-helen: simulate or stimulate?

-alberto: ummm, both, simulate-stimulating

[NathalieFougeras: Yann simulate or stimulate??](#)

[NathalieFougeras: or..](#)

-yann: stimulate..

[suzon: stimulate..](#)

JamesBomd: simulated stimulation.. humans do it all the time

-hi: cyberperformance is the future of performing arts, many are afraid of the future or can't accept change

-helen: big difference between simulate *& stimulate!

-annia: Did you have public Stephen, when you were doing netseduction did you take them in account?

-test: the worlds created through reading are derived from our own visual and auditory references - the 'play' is the interpretation of someone else references shared the best way they know how?

-helen: haha

xoxoxcom: :D

-Clara: Question to Stephen: have you updated your categories of digital performance from 2007?

-annia: Or is not important/ Are the public the players?

[suzon: Or is not important/ Are the public the players?](#)

-helen: please ask clara's question: Question to Stephen: have you updated your categories of digital performance from 2007?

-Bolden: Text does play a very big role on the human imagination and creativity, but the virtual world such as Second Life gives a chance for people to exercise this creativity using their imagination; One doesn't necessarily tower over the other

xoxoxcom: "hugs and kisses dot com" is also a brilliant way to read my name - accounts for both my identity and belief system

-robmyers: Is the script of NetSeduction available? Or any write-ups?
-helen: yes the script is on stephen's presenter page on cyposium.net
-remo: agree, Bolden
stephenschrum: musofyr.com/NetSed/NetSedDraft2.pdf
-helen: musofyr.com/NetSed/NetSedDraft2.pdf
-robmyers: Thank you!
-helen: the taxomony
-helen: yes
-helen: :)
-helen: haha
-alberto: certainly, in second life or something like that, audience-public, make the performance
xoxoxcom: oh thanks for the text - was mem's text posted before?
-helen: great
-yann: (but it's possible that's cyberformance made by bots will *simulate* imagination and that we won't understand what happen ans so ... it will *stimulate* our human imagination..
-helen: mem had something
-helen: mem?
-annia: citing Yann (but it's possible that's cyberformance made by bots will *simulate* imagination and that we won't understand what happen ans so ... it will *stimulate* our human imagination..
-annia: What do you think about this Stephen
suzon: it is posted on <http://www.cyposium.net/selected-presentations/schrum/>
-helen: stimulate
suzon: cyposium.net/selected-presentations/schrum/
-yann: ;-))
-yann: hope so too
xoxoxcom: crucial t there
xoxoxcom: thanks Suzon ;))))
suzon: nniea: citing Yann (but it's possible that's cyberformance made by bots will *simulate* imagination and that we won't understand what happen ans so ... it will *stimulate* our human imagination..-annia: What do you think about this Stephen
-annia: Often scrambled text is more stimulating than well organised sentences
-helen: :D
NathalieFougeras: Yann said: -yann: ;-))
-helen: i agree about human agency
-marischka: bots are only useful as human slaves that impersonate an idea, or a distortion human-ness etc
xoxoxcom: alphabits are arguably the most stimulating form of narrative - especially if you're hungry
-annia: is the audience the player?
-helen: stephen - have we answered your questions?
suzon: -annia: is the audience the player?
stephenschrum: sas114@prritt.edu
-helen: did we answer YOUR questions?
suzon: yes please do it here
NathalieFougeras: If additionnal question:
-mem: thank you!
-helen: thank you :)
suzon: THANKS
xoxoxcom: thanks!!!
ajenik2: thanks
NathalieFougeras: email tephen: sas114@pitt.edu
-eyese: thanks!
-EmaRinaldi: Thank you
-marischka: and your secondlife name please Stephen
-guest336: Thanks Stephen
NathalieFougeras: thanks stephen
-alberto: gracias, thanks
NathalieFougeras: and the audience

NathalieFougeras: N

NathalieFougeras: Now Joseph DeLappe

stephenschrum: Phorkyad Acropolis in Second Life

suzon: is this the real email...no typo at the front?

-marischka: thanks :)

-test: thanks

-chantelle: testing

xoxoxcom: phorkyad is a great word

-yann: thanks a lot